

## 9.1 Surfaces in 3 dimensions.

In the plane,  $f(x, y) = 0$  is usually a curve; in three dimensions  $F(x, y, z) = 0$  usually represents a surface. Often we can solve for  $z$  and write  $z = f(x, y)$ , where  $f$  is a function of two variables.

**Planes:** You know that the linear equation representing a plane is

$$ax + by + cz + d = 0$$

**Cylinders:** Consider the equation  $\frac{x^2}{3^2} + y^2 = 1$  in  $\mathbb{R}^3$ .

In  $\mathbb{R}^2$  this represents an ellipse; as  $z$  does not appear,  $z$  may take any value whatsoever with  $x, y$  being related by  $\frac{x^2}{3^2} + y^2 = 1$ . We call this an elliptic cylinder in  $\mathbb{R}^3$ . We can also have parabolic and hyperbolic cylinders.

## Quadric surfaces

An important class of surfaces, called the “quadric surfaces”, arise from the general quadratic equation in three variables:

$$ax^2 + by^2 + cz^2 + dxy + exz + fyz + gx + hy + iz + j = 0.$$

As in two-dimensions we can write this as a matrix equation.

$$\mathbf{x}^t A \mathbf{x} + K \mathbf{x} + \mathbf{j} = 0$$

where  $A$  is a symmetric  $3 \times 3$  matrix,  $K = \begin{bmatrix} g & h & i \end{bmatrix}$  and  $\mathbf{x} = \begin{bmatrix} x \\ y \\ z \end{bmatrix}$ .

Using exactly the same method as for two dimensions, that is orthogonally diagonalizing  $A$  by an orthogonal matrix  $P$  (with  $\det P = 1$ ), we can eliminate the  $xy, xz, yz$  terms. Completing the square then puts the equation in standard form.

# Examples of quadric surfaces

(1) The ellipsoid

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1.$$

(2) The hyperboloid of one sheet

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} - \frac{z^2}{c^2} = 1.$$

(3) The hyperboloid of two sheets

$$-\frac{x^2}{a^2} - \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1.$$

(4) The elliptic cone

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = \frac{z^2}{c^2}.$$

(5) The elliptic paraboloid

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = \frac{z}{c}.$$

(6) The hyperbolic paraboloid

$$-\frac{x^2}{a^2} + \frac{y^2}{b^2} = \frac{z}{c}, \quad c > 0.$$